



Understanding reactivity

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Reactivity 101

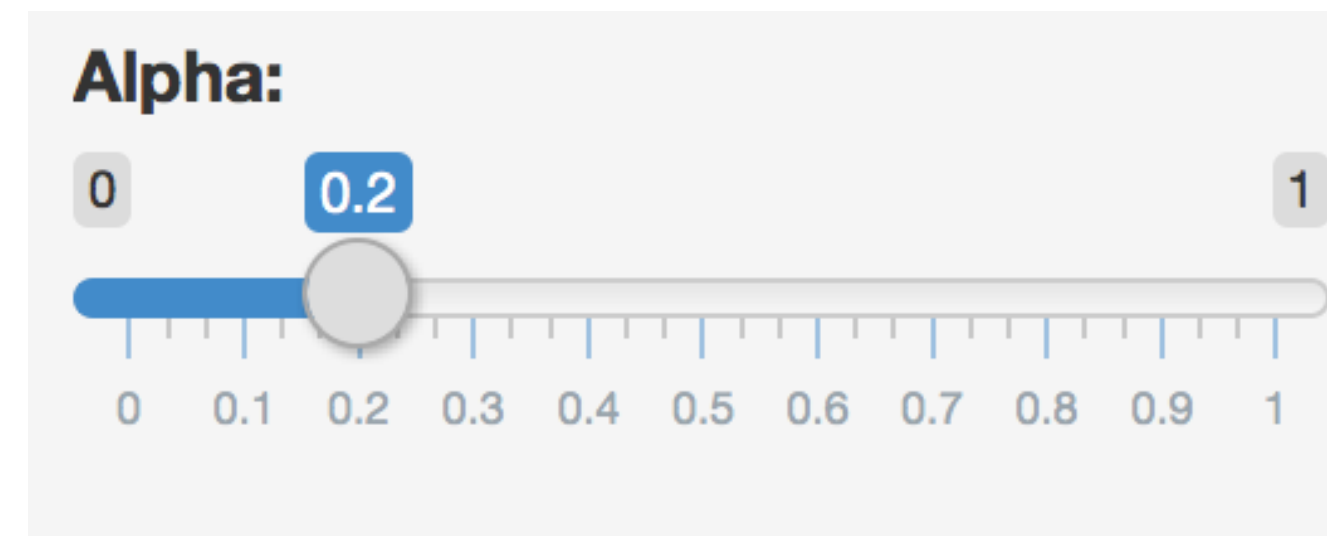


Reactions

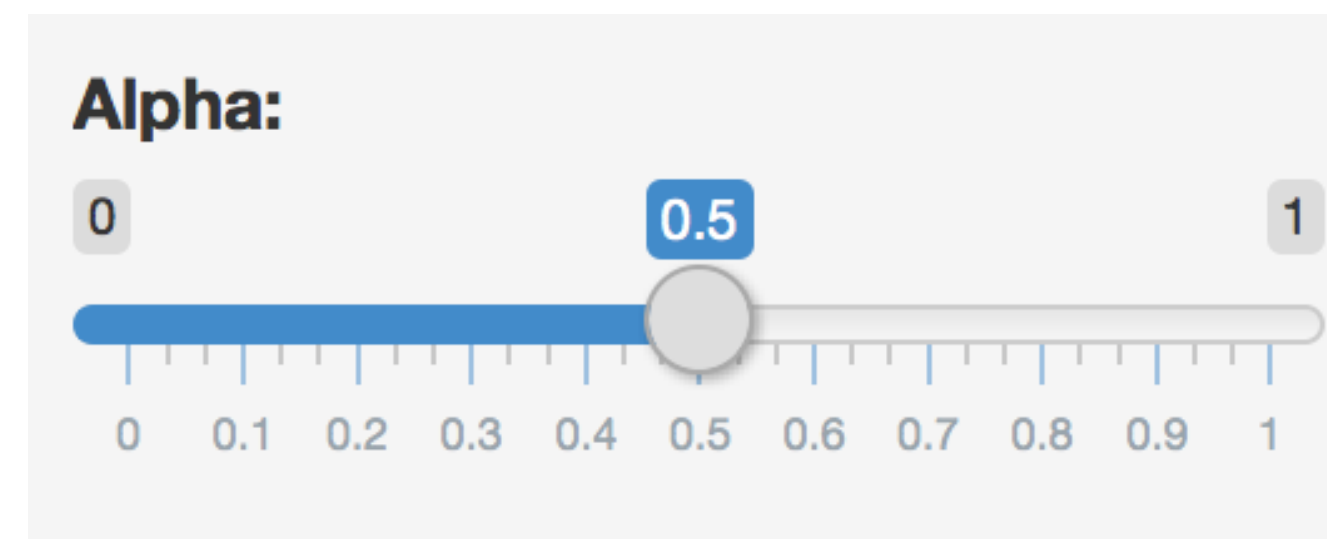
The **input\$** list stores the current value of each input object under its name.

```
# Set alpha level  
sliderInput(inputId = "alpha",  
            label = "Alpha:",  
            min = 0, max = 1,  
            value = 0.5)
```

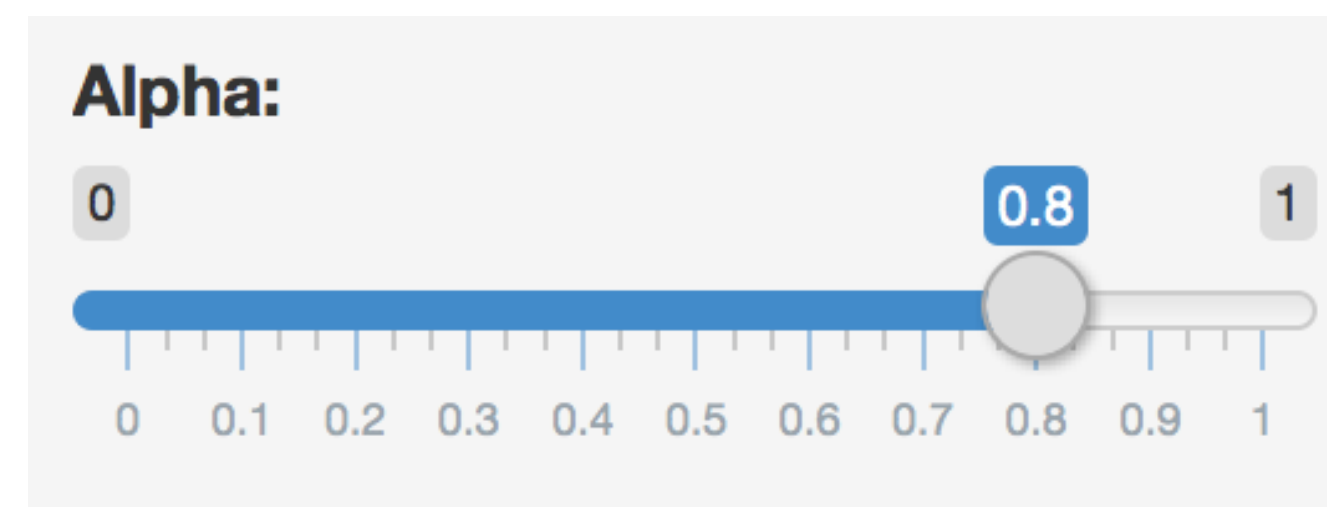
input\$alpha



input\$alpha = 0.2



input\$alpha = 0.5



input\$alpha = 0.8



Reactivity 101

Reactivity automatically occurs when an input value is used to render an output object

```
# Define server function required to create the scatterplot
server <- function(input, output) {
  # Create the scatterplot object the plotOutput function is expecting
  output$scatterplot <- renderPlot(
    ggplot(data = NHANES, aes_string(x = input$x, y = input$y,
                                     color = input$z)) +
      geom_point(alpha = input$alpha)
  )
}
```

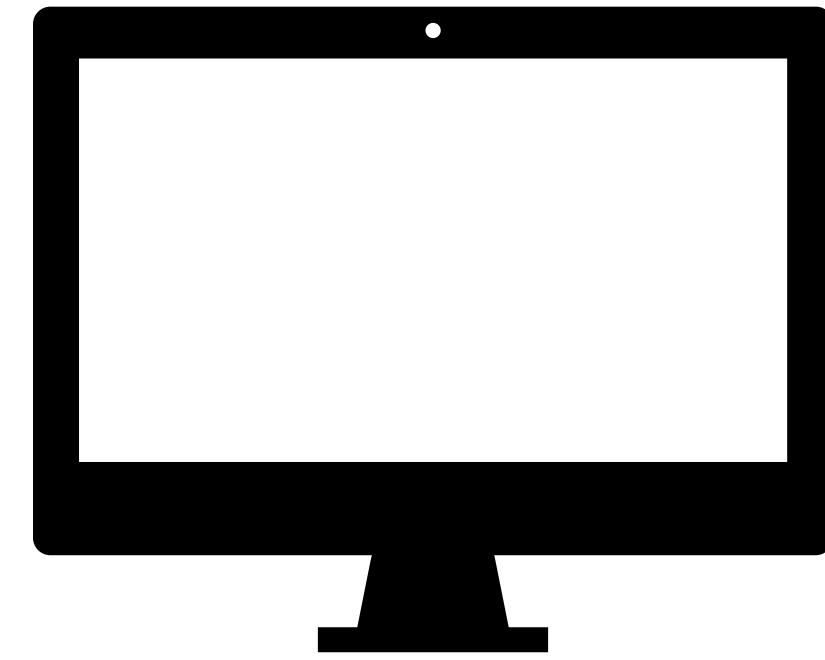


Reactive flow



Suppose you want the option to plot only certain education level(s) as well as report how many such participants are plotted:

1. Add a UI element for the user to select which education level(s) they want to plot
2. Filter for chosen education level(s) and save as a new (reactive) expression
3. Use new data frame (which is reactive) for plotting
4. Use new data frame (which is reactive) also for reporting number of observations



DEMO



1. Add a UI element for the user to select which education level(s) they want to plot

```
# Select which education level(s) to plot
checkboxGroupInput(inputId = "education",
                label = "Select education level(s):",
                choices = levels(NHANES$Education),
                selected = "College Grad")
```



2. Filter for chosen education level(s) and save as a new (reactive) expression

```
# Server  
# Create a subset of data filtering for chosen education  
NHANES_subset <- reactive({  
  req(input$education)  
  filter(NHANES, title_type %in% input$education)  
})
```

Creates a **cached expression** that knows it is out of date when input changes



3. Use new data frame (which is reactive) for plotting

```
# Create the scatterplot object the plotOutput function is expecting
output$scatterplot <- renderPlot({
  ggplot(data = NHANES_subset(), aes_string(x =
    geom_point(...) +
    ...
  })
```

Cached - only re-run
when inputs change



4. Use new data frame (which is reactive) also for printing number of observations

```
# UI
mainPanel(
  ...
  # Print number of obs plotted
  uiOutput(outputId = "n"),
  ...
)

# Server
output$n <- renderUI({
  types <- NHANES_subset()$title_type %>%
    factor(levels = input$selected_type)
  counts <- table(types)
```

```
HTML(paste("There are", counts, input$selected_type, "participants in this
dataset.<br>"))
})
```

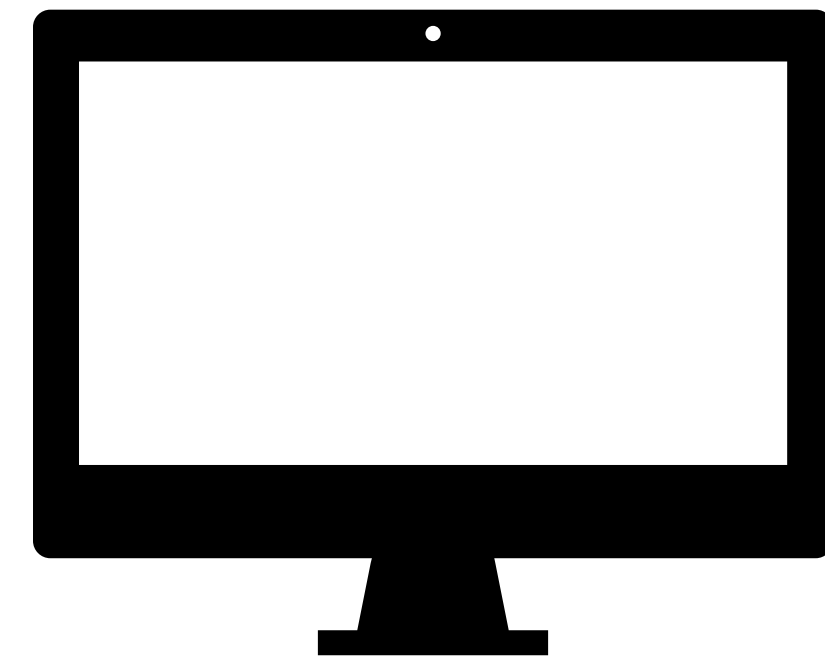


Putting it altogether

`nhanes-apps/nhanes-05.R`

Also notice

- HTML tags for visual separation
- `req()`



DEMO



When to use reactives

- By using a reactive expression for the subsetted data frame, we were able to get away with subsetting once and then using the result twice
- In general, reactive conductors let you
 - not repeat yourself (i.e. avoid copy-and-paste code) which is a maintenance boon)
 - decompose large, complex (code-wise, not necessarily CPU-wise) calculations into smaller pieces to make them more understandable
- These benefits are similar to what happens when you decompose a large complex R script into a series of small functions that build on each other



Suppose we want to plot only a random sample of participants, of size determined by the user. What is wrong with the following?

```
# Server
# Create a new data frame that is a sample of n_samp
# observations from NHANES
NHANES_sample <- sample_n(NHANES_sample(), input$n_samp)

# Plot the sampled participants
output$scatterplot <- renderPlot({
  ggplot(data = NHANES_sample,
         aes_string(x = input$x, y = input$y,
                   color = input$z)) +
    geom_point(...)
})
```



```
# Server
# Create a new data frame that is a sample of n_samp
# observations from NHANES
NHANES_sample <- reactive({
  req(input$n_samp)      # ensure availability of value
  sample_n(NHANES_sample(), input$n_samp)
})
```

```
# Plot the sampled participants
output$scatterplot <- renderPlot({
  ggplot(data = NHANES_sample(),
    aes_string(x = input$x,
               y = input$y,
               color = input$z)) +
  geom_point(...)
})
```



SOLUTION



Render functions

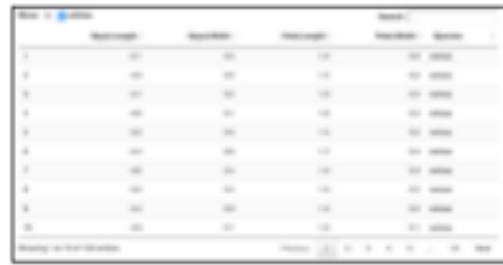


Render functions

```
render*({ [code_chunk] })
```

- Provide a code chunk that describes how an output should be populated
- The output will update in response to changes in any reactive values or reactive expressions that are used in the code chunk





DT::renderDataTable(expr, options, callback, escape, env, quoted)

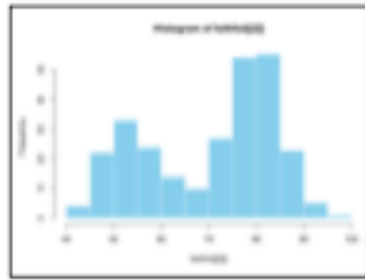


dataTableOutput(outputId, icon, ...)



renderImage(expr, env, quoted, deleteFile)

imageOutput(outputId, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)



renderPlot(expr, width, height, res, ..., env, quoted, func)

plotOutput(outputId, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)

```
'data.frame': 3 obs. of 2 variables:
 $ Sepal.Length: num  5.1 4.9 4.7
 $ Sepal.Width : num  3.5 3 3.2
```

renderPrint(expr, env, quoted, func, width)

verbatimTextOutput(outputId)

	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	Species
1	5.10	3.50	1.00	0.20	setosa
2	4.90	3.00	1.00	0.20	setosa
3	5.10	3.20	1.00	0.20	setosa
4	4.80	3.10	1.00	0.20	setosa
5	5.00	3.00	1.00	0.20	setosa
6	5.00	3.00	1.70	0.40	setosa

renderTable(expr, ..., env, quoted, func)

tableOutput(outputId)

foo

renderText(expr, env, quoted, func)

textOutput(outputId, container, inline)



renderUI(expr, env, quoted, func)

uiOutput(outputId, inline, container, ...)
& **htmlOutput**(outputId, inline, container, ...)



Recap

```
render*({ [code_chunk] })
```

- These functions make objects to display
- Results should always be saved to `output$`
- They make an observer object that has a block of code associated with it
- The object will rerun the entire code block to update itself whenever it is invalidated



Implementation



Implementation of reactives

- **Reactive values** – `reactiveValues()`:
 - e.g. `input`: which looks like a list, and contains many individual reactive values that are set by input from the web browser
- **Reactive expressions** – `reactive()`: they depend on reactive values and observers depend on them
 - Can access reactive values or other reactive expressions, and they return a value
 - Useful for caching the results of any procedure that happens in response to user input
 - e.g. reactive data frame subsets we created earlier
- **Observers** – `observe()`: they depend on reactive expressions, but nothing else depends on them
 - Can access reactive sources and reactive expressions, but they don't return a value; they are used for their side effects
 - e.g. output object is a reactive observer, which also looks like a list, and contains many individual reactive observers that are created by using reactive values and expressions in reactive functions



Reactive expressions vs. observers

- Similarities: Both store expressions that can be executed
- Differences:
 - Reactive expressions return values, but observers don't
 - Observers (and endpoints in general) eagerly respond to reactives, but reactive expressions (and conductors in general) do not
 - Reactive expressions must not have side effects, while observers are only useful for their side effects



Your turn

Debug the following app scripts:

- `review/whats-wrong.R`
- `review/mult-3.R`
- `review/add-2.R`



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